

Open Mic Night Sound Operator

Mission: To provide a distraction-free auditory environment in order that people might enjoy Open Mic Night (in order to provide a space to talk to them about Jesus)

Time Commitment: Serve 1-2x per month; Nights vary depending on event: 5:30pm-9:00pm

Supported by: Musical Coordinator, Events Coordinator, The Abbey Manager

Responsibilities:

- Live Sound: Operating The Abbey sound board, assisting with set up / tear down
 of stage when needed, maintaining a clean organized station at the board
- Lighting: Operating in house lighting during Abbey events to create a fun environment for the bands who perform.
- Assisting Musicians & Bands: Making them feel welcome and loved before and after they perform. Many of the bands are on the road touring so it is always nice to really bless them when they make a stop at The Abbey.
- Arrives 30 minutes before start to ensure equipment is set up and ready.
- Stays shortly after gatherings to play music and shut down front of the house.
- Assists with sound equipment set-up (load-in) and tear-down (strike) as necessary.
- Be on time and ready to give God your absolute best at every opportunity
- Runs Sound Board, Slides, any Tech, depending on role for the event
- Ensure mix and volumes sound as good as possible
- Ensure images & lyrics are displayed in time with what's being said or sung, as applicable.
- Making notes and fixing errors in visual media.
- Listen critically to everything and be willing to give helpful feedback.
- Respond promptly to schedule requests
- Communicate technical issues to the technical coordinator or team leader.
- Be familiar with the gathering flow to anticipate what's coming "up next" in the gatherings and execute accordingly. Think quickly on the fly to respond to difficulties.
- Be a humble team player, able to receive instruction and feedback

To check out this serving opportunity, email John Karraker at john.karraker@vintagechurch.org

No previous experience required - we provide training for all technical roles!